### Getting Creative at MAO

In the gallery there are lots of opportunities for you to get creative.



Can you find our Studio?

Here you will find lots of exciting activities that you can do to explore the exhibitions.



You can make a costume for your alter ego in our Studio.

Use the materials provided to create their outfit in real life!

ground floor for you to explore. What is on display there? How do the artworks make you feel? How could you describe what you see without using words?

We also have a gallery on our

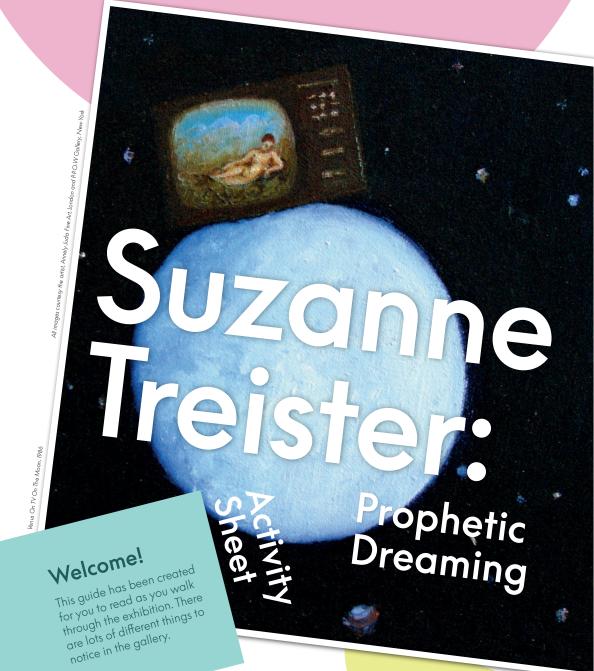
Ask a member of our team for a free activity backpack, which you can also use to explore our spaces!

What stories do you think the artists are trying to tell? Use your imagination to draw or write down your ideas in the space below. Suzanne is really interested in video games. She spent time in arcades in the 1980s and 1990s, and created lots of paintings and digital artworks in reaction to the games she played.

In these artworks she created snapshots of new video games, imagining different worlds, characters, and environments.



# Modern Art Oxford



# About Suzanne

Suzanne Treister is an artist who lives in London and France. She makes work in lots of different ways, and often creates drawings, watercolour paintings, videos, and digital artworks.

Some of the works in the exhibition were made 40 years ago, others were created this year. This is the first time the works she has made throughout her life have all been exhibited together in the UK.

Suzanne likes to look at the world from many different angles. In lots of the work that she makes she tries to find different ways of thinking about how the world works. She thinks makes she tries to find different ways in different ways, and what the future might happen if we did things in different ways, and what might happen if we did things in different ways.



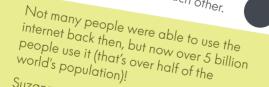
#### Imagine trying on different pairs of glasses to see the world in new ways.

The artworks in this exhibition encourage us to think about the different things we'd see.

Suzanne is also interested in new technologies, and the internet.



The internet was invented in the 1960s. It was made so that computers could talk to each other.



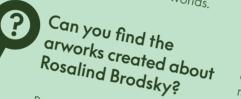
Suzanne was one of the earliest artists to make Web-based artworks. She first used a computer to make work in 1991, the same year the first website

# About the Show

This exhibition is called Prophetic Dreaming. Prophetic means to be able to predict

Suzanne has used her art to help her think about the future and what might happen. Often, the things she dreamed of for the future have now come true. She made artworks in the 1990s that imagined what it would be like to have apps on our phones, long before they even existed.

Suzanne also loves to make up characters and build different worlds.



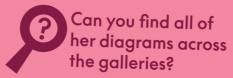
Rosalind is Suzanne's time-travelling alter ego. 'Alter ego' means 'another me' and is a pretend character that

Rosalind has her own outfits and keeps a diary of her journeys through time. She often time travels in search of her ancestors, and has even





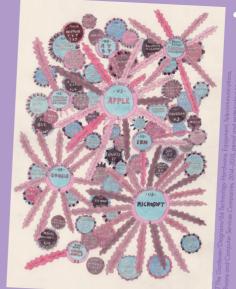
Suzanne often uses big diagrams to map out her ideas or plans. She made a big map of Rosalind's travels in her studio, which she then made into a fictional diary.



Now it's your turn to come up with your own alter ego!

Perhaps > they have super powers, or can travel \*through time.

Use the space below to create



below to create below to create a diagram of your a diagram of your a diagram of your a diagram of world do they live in? What do they look like with a do they look like w

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Draw your alter ego below